ARS MAGICA

Fifth Fdition

Spell casting			spell level spell level - 10		
Spontaneous, non-fatiguing	casting score / 5	OK	i-	1-	
Spontaneous, fatiguing	(casting score + stress die) / 2	OK, fatigue	fatigue	fatigue	
Formulaic	casting score + die roll	OK	OK, fatigue	fatigue	
Ritual	casting score + die roll	OK, fatigue	OK, fatigue	fatigue	
	+ artes liberales + philosophiae			!	

Ritual: At least spell level 20. Need one pawn of vis per magnitude.

Each extra pawn used: +2.

Range

Personal Casting magus / things that he is wearing or carrying.

+1 Touch

_ Eye Eye contact.

+2 Voice +3 Sight

+4 Arcane connection

Duration

+0 Momentary

+1 Concentration Max: 15 min per point of concentration ability.

Diameter 2 min.

+2 Sun Next sun rises or sets.

Ring The magus must draw the ring while casting (max speed: 10 paces / round = 5 feet / s).

+3 Moon Both the new and full moon have set.

+4 Year Sunrise on the fourth equinox or solstice (ritual).

Target

+0 Individual A single discrete thing (one person / object).

___Circle Cf "ring" duration.

+1 Part A part of a discrete thing.

+2 Group Mass of ten standard individuals.

Room Enclosed, large enough for 100 standard individuals.

+3 Structure A single, linked edifice (covered by one roof).

The structure itself counts as within the structure. Ten base rooms.

+4 Boundary An area 100 paces in diameter (ritual).

Target for magical senses (Intellego)

+0 Taste

+1 Touch

+2 Smell

+3 Hearing

+4 Vision

Changing ranges, durations and targets

Rising one step adds one magnitude.

Lowering one step, subtract one magnitude. Below level 5, one magnitude = one level.

Above level 5, one magnitude = five levels.

Die roll First roll **Next roll** 0 2 to 9 0 2 to 9 Simple die 10 1 2 to 9 Stress die botch х2 2 to 9 10 x2 2 to 9 Stress die, no botch 0 10 х2 2 to 9 x2 2 to 9

Realm auras		Power:	Power:				
		Magic	Divine	Faerie	Infernal		
Aura:	Magic	+ aura	no effect	+ 1/2 x aura	- aura		
	Divine	- 3 x aura	+ aura	- 4 x aura	- 5 x aura		
	Faerie	+ 1/2 x aura	no effect	+ aura	- aura		
	Infernal	- aura	no effect	- 2 x aura	+ aura		

Size			
-10 Mouse			
-8 Rat			
-5 Rabbit			
-3 Baby, cat			

- -2 Child, medium dog, sheep
- -1 Adolescent human, wolf
- 0 Adult human, pig
- +1 Big human, pony
- +2 Horse
- +3 Aurochs
- +4 Elephant
- +7 Small dragon